

On this page, you have to do the following:

- 1. Enter your UGAT Roll NO. in first field.
- 2. Enter your Registered Mobile Number, in second field.
- 3. Click on the LOGIN button.



On this page, you have to do the following:

1. Click on Live Classes button.

2. Go to this link <u>https://portal.office.com</u> or download Microsoft teams App from the play store. (Recommend: Download the app)

3. Note down or Copy & paste you login details, use these to login in MS Teams .

(NOTE: Please do not use your personal or any other email id to login in MS teams.)

2. Login in Microsoft Teams.

Step 1: Open Microsoft Teams App for on your mobile or Laptop.
Step 2: Use Login details provided to you through the Portal.
Email: < Your UGAT Roll NO>@jtgdc.ac.in
Password : < Your registered Mobile Number >

Sign in



Important Points to Follow for Live Classes.

- All Students will join the classes with their Microphones on MUTE AT ALL TIMES.
- Students are required to note down their passwords carefully and use it to log in.
- No Student will attempt to change any settings for Team, Channel or change permissions of anyone else.
- Discipline is required to be maintained at all times during the class.
- Students are required to dress formally and attend the classes from a quiet location so that they can attentively listen to what is being taught in the class.
- Students who disturb the class during teaching time shall not be able to participate in these classes.
- Last 10 minutes of the class are reserved for questions / clarifications. During this interactive time, those students who have to ask questions



and the teacher will then unmute them to allow to ask.

- For HELP IN LOGGING IN, send an email to <u>teams@jtgdc.ac.in</u> Mentioning your Name, Registration Number. Mobile Number and Description of your problem along with Screenshot.
- In case any student is unable to attend the class, a Recording of the class shall be made available through the software.
- Students can "Pin" the Teachers' video, so that it is shown on the full Screen.





INCORRECT SETTING : MICROPHONE NOT ON MUTE

